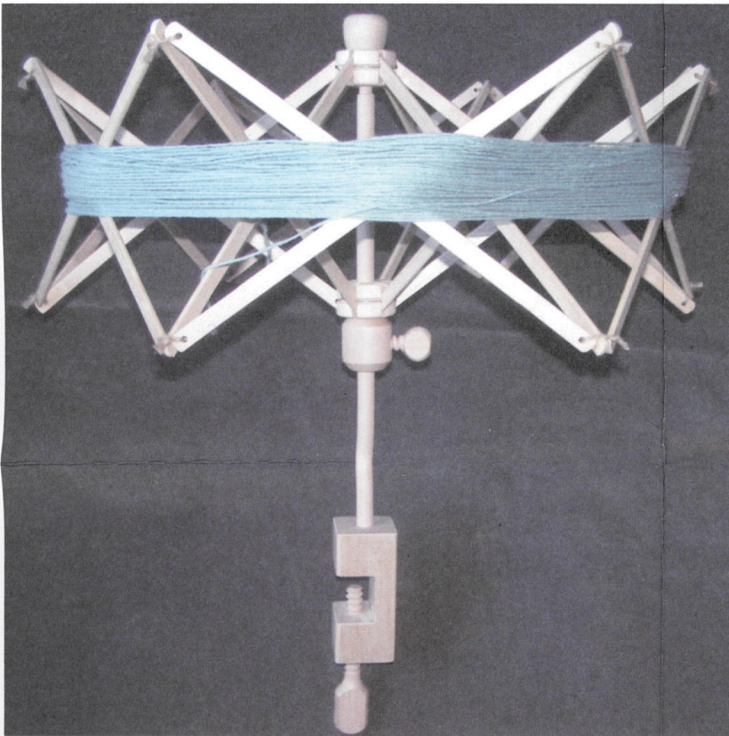
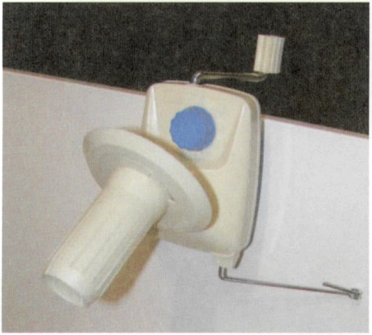


Yarn Swift Instruction

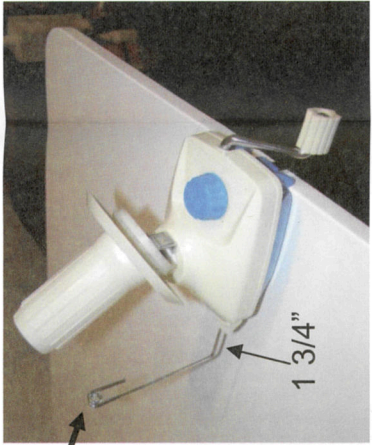
- a. Attach your swift to the edge of a table using the clamp on screw. Make sure the attachment is firm so the swift won't fall off during quick spinning.
- b. Untwist a skein of yarn so it becomes an open circle. Gently loop the yarn around the umbrella section of the swift. Make sure the yarn settles in the middle of the umbrella and hold it at the position with one hand.
- c. Use your other hand to reach down to the knob at the bottom of the umbrella and slide it up to expand the umbrella until the umbrella goes against the circle of the yarn. Then tighten the knob firmly by twisting the screw at the side of the knob.
- d. Identify the end of the yarn that points to the outside of the skein. Pulling the outside end won't tangle the yarn. You may knit straight from the swift or wind the yarn into a center-pull ball using our ball winder (sold separately).



Instructions to Use Yarn Ball Winder

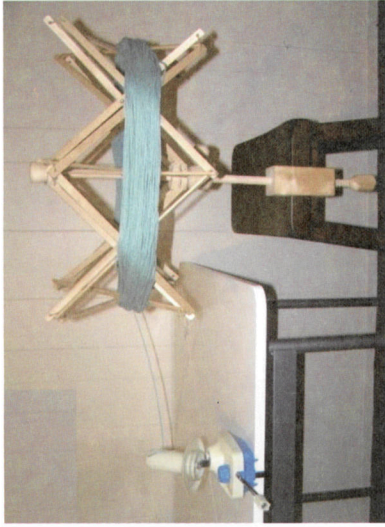


Wire Arm

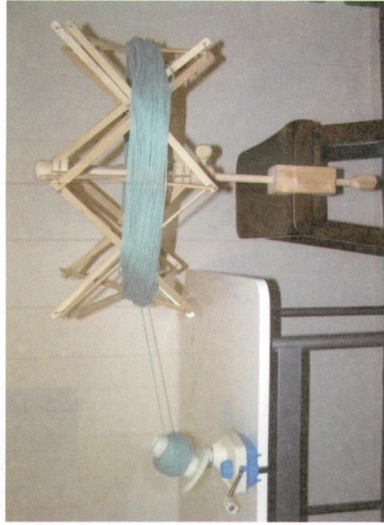


Clamp the ball winder to a sturdy table

Rotate the wire arm to the upright position. Pull it out fully (**forcefully without afraid of breaking it**) until it stays up firmly. When fully pulled out, the bottom of the wire arm should stick out about 1 3/4 inches from the base.



Unwind a hank of yarn and mount the yarn on a yarn swift (available at our online store) or other proper devices.



Thread the yarn through the wire arm and then tightly into the cleft of the yarn holder. Be sure the yarn does not slip. Begin turning the crank on the ball winder to start winding.